LANDSCAPE ARCHITECTURE

Landscape architecture is the **design of environments** – environments that encompass both **natural and social worlds**, **urban spaces and wilderness**, land, water, and air. It is design for **people and communities**, for plants and animals, to support social and natural processes, and to **protect human and environmental well-being**.

WINTER 2019 COURSES



LARCH 353: History of Modern Landscape Architecture TTh 4-5:50, quiz section F 11:30-12:20 | Thaisa Way 5 credits, VLPA, I&S + Writing (for honors, contact tway@uw.edu)

What makes a good urban landscape? A great public park? An inspiring work of landscape art? This course will explore the history of designing and creating gardens and landscapes in diverse cultures and places. We will begin in the 19th century with New York City's Central Park, one of the first parks designed for the public, and work our way up to the post-industrial parks and landscapes of the late 20th century. We will study small gardens that inspire the poet and large nature preserves, as well as city plazas, corporate roof gardens, and the neighborhood park.



LARCH 361: The Human Experience of Place

TTh 10-11:20 | Lynne C. Manzo 3 credits, VLPA / I&S

This course brings together the social sciences (psychology, geography, anthropology and sociology) and the design disciplines (landscape architecture, architecture and urban planning) to provide a richer understanding of the human experience of place. Starting with foundational theories on place attachment and place identity, we will also explore our relationships to nature, landscape perception and cognition, safety and environmental design, urban change and gentrification, community development, and urban public space.